CHARACTER NAME		CLASS & LEVEL	SUBCLASS/DOMAIN/SCHO	DOL	PLAYER NAME
PROFICIENCY	SCORE MOD SAVE	ALIGNMENT	HERITAGE & ORIGIN		BACKGROUND
STR		PROFICIENCY B	ONILIS	DA.	SSIVE PERCEPTION (WIS)
<b>DEX</b> DEXTERITY		PROFICIENCE			
CON	N				SUCCESSES O O
INT	E	MAX HP CURRENT HIT POINTS	TEMP HP	HIT DICE	FAILURES O O
WISDOM				= 10 +	
CHA CHARISMA		INITIATIVE BASE SPEED FLY SP	EED SWIM SPEED ARM		MOR SHIELD DEX MOD MISC
PROFICIENCY		MELEE WEAPON	ATTACK BONU	ıc	DAMAGE
0	_ Acrobatics (DEX)	WELLE WEAFOR	ATTACK BONG	MAIN HAND OFF HAND	PIERCING SLASHING
0	_ Animal Handling (WIS)			☐ TWO-HANDEI ☐ MAIN HAND	□ PIERCING
0	_ Arcana (INT)			OFF HAND TWO-HANDE	SLASHING  BLUDGEONING
O				MAIN HAND OFF HAND	□ PIERCING □ SLASHING
0	_ Deception (CHA)			TWO-HANDEI  MAIN HAND	□ PIERCING
0	History (INT)			OFF HAND TWO-HANDE	□ SLASHING □ BLUDGEONING
0	Insight (WIS)			MAIN HAND OFF HAND TWO-HANDE	PIERCING SLASHING BLUDGEONING
0	_ Intimidation (CHA)	RANGED WEAPON QTY/	AMMO ATTACK BONU		DAMAGE
0	_ Investigation (INT)				☐ PIERCING ☐ SLASHING ☐ BLUDGEONING
0	Medicine (WIS)			1	PIERCING SLASHING
0	Nature (INT)				□ BLUDGEONING
0	Perception (WIS)				PIERCING SLASHING BLUDGEONING
O	_ Performance (CHA)			1	□ PIERCING □ SLASHING
0	Persuasion (CHA)				□ BLUDGEONING □ PIERCING
0	Religion (INT)				□ SLASHING □ BLUDGEONING
0	Sleight of Hand (DEX)	ABILITIES & FEATS		QUIPMENT	
0	_ Stealth (DEX)				
0	Survival (WIS)				
LANGUAGES & OTF	IER PROFICIENCIES				
HERITAGE TRAITS					
				PP	GP SP CP
		INSPIRATION /	LUCK POINTS		

CHARACTER NAME	AGE / BIRTHDAY	HEIGHT & WEIGHT	DISTINGUISHING FEATURES
	ALLIES & ORGANIZATIONS		PATRON DEITY
			SYMBOL
PERSONALITY TRAITS	IDEALS		"I KNOW A GUY"
BONDS	FLAWS		OLD FRIENDS & ENEMIES
BACKSTORY			TRINKET
			TREASURE

CHARACTER NAME		SPELLCAST	ING CLASS	KEY ABILITY	SPELL ATTACK BONUS SI		SPELL SAVE DC	
SPELL LEVEL	CANTRIPS PER REST	CANTRIPS CAST						
	CHANGE ST ENGLEST	CANTAI S C/O1	1			,	$\neg$	
0				SPELLS KNOWN / PREPARABLE		/	SORCERY	POINTS
			SPELL			SPELL LEVEL	SLOTS TOTAL	SLOTS EXPENDED
			LEVEL	SLOTS TOTAL	SLOTS EXPENDED			
			3			6		
			-					
CDELL						SPELL LEVEL	SLOTS TOTAL	SLOTS EXPENDED
SPELL LEVEL	SLOTS TOTAL	SLOTS EXPENDED				7		1
1			]			_ ′		
			CDELL					
			SPELL LEVEL	SLOTS TOTAL	SLOTS EXPENDED			
			4					
			-					
						SPELL		
						SPELL LEVEL	SLOTS TOTAL	SLOTS EXPENDED
						8		
			-					
SPELL LEVEL	\$1.0T\$ TOTAL	SLOTS EXPENDED						
	SLOTS TOTAL	SLOTS EXPENDED	SPELL					
2			LEVEL	SLOTS TOTAL	SLOTS EXPENDED			
			5					
						SPELL LEVEL	SLOTS TOTAL	SLOTS EXPENDED
							JEOIS IOIAL	SLO13 EAFLINDED
						9		
			-					