

## Cantrips

|              |               |                 |             |
|--------------|---------------|-----------------|-------------|
| Elementalism | Mending       | Resistance      | Thorn Whip  |
| Frostbite    | Message       | Shillelagh      | Thunderclap |
| Guidance     | Poison Spray  | Spare the Dying |             |
| Infestation  | Produce Flame |                 |             |

## Level 1

|                         |                           |              |                       |
|-------------------------|---------------------------|--------------|-----------------------|
| Absorb Elements         | Cure Wounds               | Fog Cloud    | Purify Food and Drink |
| Animal Friendship       | Detect Magic              | Goodberry    | Snare                 |
| Beast Bond              | Detect Poison and Disease | Healing Word | Speak with Animals    |
| Charm Person            | Earth Tremor              | Jump         | Thunderwave           |
| Create or Destroy Water | Faerie Fire               | Longstrider  |                       |

## Level 2

|                  |                |                          |              |
|------------------|----------------|--------------------------|--------------|
| Animal Messenger | Find Traps     | Lesser Restoration       | Skywrite     |
| Barkskin         | Flame Blade    | Locate Animals or Plants | Spike Growth |
| Beast Sense      | Healing Spirit | Locate Object            | Summon Beast |
| Darkvision       | Heat Metal     | Pass Without Trace       | Warding Wind |
| Enhance Ability  | Hold Person    | Protection from Poison   |              |

## Level 3

|                 |                        |                   |            |
|-----------------|------------------------|-------------------|------------|
| Conjure Animals | Flame Arrows           | Speak with Plants | Water Walk |
| Daylight        | Meld Into Stone        | Summon Fey        | Wind Wall  |
| Dispel Magic    | Plant Growth           | Water Breathing   |            |
| Feign Death     | Protection from Energy |                   |            |

## Level 4

|                         |                       |                 |                  |
|-------------------------|-----------------------|-----------------|------------------|
| Charm Monster           | Freedom of Movement   | Locate Creature | Stoneskin        |
| Confusion               | Grasping Vine         | Polymorph       | Summon Elemental |
| Conjure Woodland Beings | Guardian of Nature    | Stone Shape     |                  |
| Control Water           | Hallucinatory Terrain |                 |                  |

## Level 5

|                     |                     |                  |                 |
|---------------------|---------------------|------------------|-----------------|
| Awaken              | Contagion           | Insect Plague    | Scrying         |
| Commune with Nature | Geas                | Mass Cure Wounds | Tree Stride     |
| Conjure Elemental   | Greater Restoration | Planar Binding   | Wrath of Nature |

## Level 6

Find the Path  
Heal  
Heroes' Feast

Investiture of Flame  
Investiture of Ice  
Investiture of Stone

Investiture of Wind  
Primordial Ward  
Transport via Plants

Wall of Ice  
Wall of Thorns  
Wind Walk

## Level 7

Fire Storm

Mirage Arcane

Plane Shift

Regenerate

## Level 8

Control Weather

Earthquake

Feeblemind

Tsunami

## Level 9

Foresight

Storm of Vengeance

True Resurrection