

Cantrips

Acid Splash	Fire Bolt	Mage Hand	Ray of Frost
Blade Ward	Friends	Mending	Shocking Grasp
Booming Blade	Frostbite	Message	Sword Burst
Chill Touch	Green-Flame Blade	Mind Sliver	Thunderclap
Create Bonfire	Infestation	Minor Illusion	True Strike
Dancing Lights	Light	Poison Spray	
Elementalism	Lightning Lure	Prestidigitation	

Level 1

Absorb Elements	Detect Magic	Feather Fall	Silent Image
Burning Hands	Disguise Self	Jump	Sleep
Catapult	Earth Tremor	Mage Armor	Thunderwave
Charm Person	Expeditious Retreat	Magic Missile	Witch Bolt
Comprehend Languages	False Life	Shield	

Level 2

Alter Self	Detect Thoughts	Knock	See Invisibility
Arcane Lock	Earthbind	Levitate	Shatter
Blindness/Deafness	Enhance Ability	Locate Object	Spider Climb
Blur	Enlarge/Reduce	Mind Spike	Suggestion
Cloud of Daggers	Flaming Sphere	Mirror Image	Warding Wind
Crown of Madness	Gust of Wind	Misty Step	Web
Darkness	Hold Person	Phantasmal Force	
Darkvision	Invisibility	Pyrotechnics	

Level 3

Blink	Enemies Abound	Haste	Slow
Catnap	Fear	Hypnotic Pattern	Stinking Cloud
Clairvoyance	Flame Arrows	Intellect Fortress	Thunder Step
Counterspell	Fly	Major Image	Tongues
Dispell Magic	Gaseous Form	Protection from Energy	

Level 4

Banishment	Dimension Door	Ice Storm	Sickenning Radiance
Blight	Fabricate	Locate Creature	Stoneskin
Charm Monster	Greater Invisibility	Polymorph	
Confusion	Hallucinatory Terrain		

Level 5

Animate Objects	Far Step	Synaptic Static	Wall of Light
Creation	Hold Monster	Telekinesis	Wall of Stone
Dominate Person	Seeming	Teleportation Circle/Cube	
Enervation	Skill Empowerment		

Level 6

Arcane Gate	Investiture of Flame	Investiture of Wind	Scatter
Circle of Death	Investiture of Ice	Mass Suggestion	Sunbeam
Eyebite	Investiture of Stone	Mental Prison	True Seeing

Level 7

Crown of Stars	Etherealness	Mirage Arcane	Power Word Pain
Dream of the Blue Veil	Finger of Death	Plane Shift	Teleport

Level 8

Antipathy/Sympathy	Dominate Monster	Power Word Stun	Sunburst
--------------------	------------------	-----------------	----------

Level 9

Mass Polymorph	Power Word Kill	Psychic Scream	
----------------	-----------------	----------------	--

Cantrips

Guidance	Mending	Spare the Dying	Toll the Dead
Light	Resistance		

Level 1

Bless	Detect Evil and Good	Protection from Evil and Good	Sanctuary
Ceremony	Detect Magic		Shield of Faith
Command	Detect Poison and Disease	Purify Food and Drink	
Cure Wounds	Healing Word		

Level 2

Aid	Enhance Ability	Lesser Restoration	Silence
Blindness/Deafness	Find Traps	Locate Object	Zone of Truth
Continual Flame	Gentle Repose	Magic Weapon	
Darkvision	Hold Person	Protection from Poison	

Level 3

Create Food and Water	Glyph of Warding	Protection from Energy	Spirit Shroud
Daylight	Life Transference	Remove Curse	Tongues
Dispel Magic	Magic Circle	Revivify	Water Walk
Feign Death	Meld Into Stone	Sending	

Level 4

Banishment	Death Ward	Locate Creature	Stone Shape
Control Water	Freedom of Movement		

Level 5

Contagion	Geas	Legend Lore	Raise Dead
Dawn	Greater Restoration	Mass Cure Wounds	Screaming
Dispel Evil and Good	Holy Weapon	Planar Binding	Summon Celestial

Level 6

Create Undead	Heal	Sunbeam	True Seeing
Find the Path	Heroes' Feast		

Level 7

Etherealness	Plane Shift	Resurrection	Symbol
Fire Storm	Regenerate		

Level 8

Antimagic Field

Control Weather

Earthquake

Sunburst

Antipathy/Sympathy

Level 9

Astral Projection

Gate

Power Word Heal

True Resurrection

Foresight

Cantrips

Elementalism	Mending	Resistance	Thorn Whip
Frostbite	Message	Shillelagh	Thunderclap
Guidance	Poison Spray	Spare the Dying	
Infestation	Produce Flame		

Level 1

Absorb Elements	Cure Wounds	Fog Cloud	Purify Food and Drink
Animal Friendship	Detect Magic	Goodberry	Snare
Beast Bond	Detect Poison and Disease	Healing Word	Speak with Animals
Charm Person	Earth Tremor	Jump	Thunderwave
Create or Destroy Water	Faerie Fire	Longstrider	

Level 2

Animal Messenger	Find Traps	Lesser Restoration	Skywrite
Barkskin	Flame Blade	Locate Animals or Plants	Spike Growth
Beast Sense	Healing Spirit	Locate Object	Summon Beast
Darkvision	Heat Metal	Pass Without Trace	Warding Wind
Enhance Ability	Hold Person	Protection from Poison	

Level 3

Conjure Animals	Flame Arrows	Speak with Plants	Water Walk
Daylight	Meld Into Stone	Summon Fey	Wind Wall
Dispel Magic	Plant Growth	Water Breathing	
Feign Death	Protection from Energy		

Level 4

Charm Monster	Freedom of Movement	Locate Creature	Stoneskin
Confusion	Grasping Vine	Polymorph	Summon Elemental
Conjure Woodland Beings	Guardian of Nature	Stone Shape	
Control Water	Hallucinatory Terrain		

Level 5

Awaken	Contagion	Insect Plague	Scrying
Commune with Nature	Geas	Mass Cure Wounds	Tree Stride
Conjure Elemental	Greater Restoration	Planar Binding	Wrath of Nature

Level 6

Find the Path
Heal
Heroes' Feast

Investiture of Flame
Investiture of Ice
Investiture of Stone

Investiture of Wind
Primordial Ward
Transport via Plants

Wall of Ice
Wall of Thorns
Wind Walk

Level 7

Fire Storm

Mirage Arcane

Plane Shift

Regenerate

Level 8

Control Weather

Earthquake

Feeblemind

Tsunami

Level 9

Foresight

Storm of Vengeance

True Resurrection

Cantrips

Guidance	Resistance	Spare the Dying	Thorn Whip
Magic Stone			

Level 1

Alarm	Faerie Fire	Longstrider	Snare
Cure Wounds	Grease	Purify Food and Drink	Tasha's Caustic Brew
Detect Magic	Identify	Sanctuary	

Level 2

Aid	Lesser Restoration	Protection from Poison	Skywrite
Continual Flame	Magic Mouth	Rope Trick	
Heat Metal	Magic Weapon		

Level 3

Create Food and Water	Glyph of Warding	Tiny Servant	Water Walk
Elemental Weapon	Revivify	Water Breathing	

Level 4

Arcane Eye	Leomund's Secret Chest	Mordenkainen's Private Sanctum	Summon Construct
Elemental Bane	Mordenkainen's Faithful Hound	Otiluke's Resilient Sphere	
Freedom of Movement		Stone Shape	

Level 5

Bigby's Hand	Greater Restoration	Transmute Rock	
--------------	---------------------	----------------	--

Cantrips

Blade Ward	Light	Prestidigitation	True Strike
Friends	Mage Hand	Thaumaturgy	Vicious Mockery

Level 1

Animal Friendship	Cure Wounds	Healing Word	Silent Image
Bane	Disguise Self	Heroism	Sleep
Charm Person	Dissonant Whispers	Identify	Speak with Animals
Color Spray	Faerie Fire	Illusory Script	Tasha's Hideous Laughter
Comprehend Languages	Feather Fall	Longstrider	Unseen Servant

Level 2

Animal Messenger	Detect Thoughts	Knock	Shatter
Blindness/Deafness	Enlarge/Reduce	Magic Mouth	Silence
Calm Emotions	Enthral	Phantasmal Force	Suggestion
Cloud of Daggers	Heat Metal	Pyrotechnics	Zone of Truth
Crown of Madness	Invisibility	See Invisibility	

Level 3

Bestow Curse	Glyph of Warding	Mass Healing Word	Speak with Plants
Catnap	Hypnotic Pattern	Nondetection	Stinking Cloud
Enemies Abound	Intellect Fortress	Plant Growth	Tongues
Fear	Leomund's Tiny Hut	Sending	
Feign Death	Major Image	Speak with Dead	

Level 4

Compulsion	Freedom of Movement	Hallucinatory Terrain	Polymorph
Dimension Door	Greater Invisibility		

Level 5

Animate Objects	Hold Monster	Modify Memory	Seeming
Awaken	Legend Lore	Raise Dead	Skill Empowerment
Dominate Person	Mass Cure Wounds	Rary's Telepathic Bond	Synaptic Static
Geas	Mislead	Scrying	Teleportation Circle/Cube

Level 6

Eyebite	Mass Suggestion	Tasha's Otherworldly	True Seeing
Find the Path	Otto's Irresistible Dance	Guise	
Heroes' Feast	Programmed Illusion		

Level 7

Dream of the Blue Veil
Forcecage

Mordenkainen's
Magnificent Mansion
Mordenkainen's Sword

Prismatic Spray
Project Image
Regenerate

Resurrection
Symbol
Teleport

Level 8

Antipathy/Sympathy
Dominate Monster

Feeblemind
Glibness

Mind Blank

Power Word Stun

Level 9

Foresight
Mass Polymorph

Power Word Heal
Power Word Kill

Prismatic Wall
Psychic Scream

True Polymorph

Cantrips

Sacred Flame

Thaumaturgy

Word of Radiance

Level 1

Bane

Create or Destroy Water

Guiding Bolt

Inflict Wounds

Level 2

Augury

Prayer of Healing

Spiritual Weapon

Warding Bond

Calm Emotions

Level 3

Animate Dead

Mass Healing Word

Speak with Dead

Spirit Guardians

Beacon of Hope

Level 4

Divination

Guardian of Faith

Level 5

Commune

Flame Strike

Hallow

Insect Plague

Level 6

Blade Barrier

Harm

Planar Ally

Word of Recall

Forbiddance

Level 7

Conjure Celestial

Divine Word

Resurrection

Temple of the Gods

Level 8

Holy Aura

Level 9

Mass Heal

Cantrips

Control Flames
Create Bonfire

Druidcraft
Mold Earth

Primal Savagery
Produce Flame

Shape Water
Shillelagh

Level 1

Entangle

Ice Knife

Level 2

Dust Devil

Flame Blade

Moonbeam

Spike Growth

Level 3

Call Lightning

Level 4

Giant Insect

Level 5

Antilife Shell

Maelstrom

Reincarnate

Level 6

Bones of the Earth
Druid Grove

Primordial Ward
Transport via Plants

Wall of Ice
Wall of Thorns

Wind Walk

Level 8

Animal Shapes

Tsunami

Level 1

Compelled Duel
Divine Favor

Heroism
Searing Smite

Thunderous Smite

Wrathful Smite

Level 2

Branding Smite

Cordon of Arrows

Find Steed

Level 3

Aura of Vitality

Blinding Smite

Crusader's Mantle

Level 4

Aura of Life

Aura of Purity

Find Greater Steed

Staggering Smite

Level 5

Banishing Smite

Circle of Power

Destructive Wave

Level 1

Alarm

Hail of Thorns

Hunter's Mark

Zephyr Strike

Ensnaring Strike

Level 2

Cordon of Arrows

Silence

Level 3

Conjure Barrage

Lightning Arrow

Nondetection

Level 5

Conjure Volley

Steel Wind Strike

Swift Quiver

Cantrips

Control Flames

Mold Earth

Shape Water

Level 1

Chaos Bolt

Color Spray

Ice Knife

Tasha's Caustic Brew

Chromatic Orb

Fog Cloud

Ray of Sickness

Level 2

Aganazzar's Scorcher

Maximilian's Earthen

Shadow Blade

Tasha's Mind Whip

Dragon's Breath

Grasp

Snilloc's Snowball Swarm

Dust Devil

Scorching Ray

Level 3

Erupting Earth

Melf's Minute Meteors

Tidal Wave

Water Breathing

Fireball

Sleet Storm

Wall of Water

Water Walk

Level 4

Dominate Beast

Vitriolic Sphere

Wall of Fire

Watery Sphere

Storm Sphere

Level 5

Cloudkill

Control Winds

Immolation

Insect Plague

Cone of Cold

Level 6

Chain Lightning

Disintegrate

Globe of Invulnerability

Tasha's Otherworldly
Guise

Level 7

Delayed Blast Fireball

Prismatic Spray

Reverse Gravity

Whirlwind

Fire Storm

Level 8

Abi-Dalzim's Horrid

Earthquake

Incendiary Cloud

Wilting

Level 9

Blade of Disaster

Meteor Swarm

Time Stop

Wish

Gate

Cantrips

Eldritch Blast Magic Stone Toll the Dead

Level 1

Armor of Agathys Hellish Rebuke Protection from Evil and Unseen Servant
 Arms of Hadar Hex Good
 Cause Fear Illusory Script

Level 2

Enthral Ray of Enfeeblement Shadow Blade Tasha's Mind Whip

Level 3

Hunger of Hadar Remove Curse Summon Lesser Demons Summon Undead
 Magic Circle Summon Fey Summon Shadowspawn

Level 4

Elemental Bane Shadow of Moil Summon Aberration Summon Greater Demon

Level 5

Contact Other Plane Dream Negative Energy Flood Scrying
 Danse Macabre Infernal Calling

Level 6

Conjure Fey Flesh to Stone Summon Fiend Tasha's Otherworldly
 Create Undead Soul Cage Guise

Level 7

Forcecage

Level 8

Demiplane Feeblemind Glibness Maddening Darkness

Level 9

Astral Projection Foresight Imprisonment True Polymorph
 Blade of Disaster

Cantrips

Control Flames

Mold Earth

Shape Water

Level 1

Alarm

Fog Cloud

Longstrider

Tasha's Caustic Brew

Cause Fear

Grease

Protection from Evil and
Good

Tasha's Hideous Laughter

Chromatic Orb

Ice Knife

Ray of Sickness

Tenser's Floating Disk

Color Spray

Identify

Snare

Unseen Servant

Find Familiar

Illusory Script

Level 2

Aganazzar's Scorcher

Magic Mouth

Nystul's Magic Aura

Skywrite

Continual Flame

Magic Weapon

Ray of Enfeeblement

Snilloc's Snowball Swarm

Dragon's Breath

Maximilian's Earthen

Rope Trick

Tasha's Mind Whip

Dust Devil

Grasp

Scorching Ray

Gentle Repose

Melf's Acid Arrow

Shadow Blade

Level 3

Animate Dead

Life Transference

Sending

Tidal Wave

Bestow Curse

Lightning Bolt

Sleet Storm

Tiny Servant

Erupting Earth

Magic Circle

Spirit Shroud

Vampiric Touch

Feign Death

Melf's Minute Meteors

Summon Fey

Wall of Sand

Fireball

Nondetection

Summon Lesser Demons

Wall of Water

Glyph of Warding

Phantom Steed

Summon Shadowspawn

Water Breathing

Leomund's Tiny Hut

Remove Curse

Summon Undead

Level 4

Arcane Eye

Leomund's Secret Chest

Phantasmal Killer

Summon Elemental

Conjure Minor Elementals

Mordenkainen's Faithful

Stone Shape

Summon Greater Demon

Control Water

Hound

Storm Sphere

Vitriolic Sphere

Elemental Bane

Mordenkainen's Private

Summon Aberration

Wall of Fire

Evard's Black Tentacles

Sanctum

Summon Construct

Watery Sphere

Fire Shield

Otiluke's Resilient Sphere

Level 5

Bigby's Hand	Danse Macabre	Legend Lore	Rary's Telepathic Bond
Cloudkill	Dawn	Mislead	Scrying
Cone of Cold	Dream	Modify Memory	Steel Wind Strike
Conjure Elemental	Geas	Negative Energy Flood	Transmute Rock
Contact Other Plane	Immolation	Passwall	Wall of Force
Control Winds	Infernal Calling	Planar Binding	

Level 6

Chain Lightning	Drawmij's Instant Summons	Move Earth	Summon Fiend
Contingency	Flesh to Stone	Otiluke's Freezing Sphere	Tasha's Otherworldly Guise
Create Homunculus	Globe of Invulnerability	Otto's Irresistible Dance	Tenser's Transformation
Create Undead	Guards and Wards	Programmed Illusion	Wall of Ice
Disintegrate	Magic Jar	Soul Cage	

Level 7

Delayed Blast Fireball	Mordenkainen's Sword	Reverse Gravity	Symbol
Forcecage	Prismatic Spray	Sequester	Whirlwind
Mordenkainen's Magnificent Mansion	Project Image	Simulacrum	

Level 8

Abi-Dalzim's Horrid Wilting	Control Weather	Incendiary Cloud	Mighty Fortress
Antimagic Field	Demiplane	Maddening Darkness	Mind Blank
Clone	Feeblemind	Maze	Telepathy
	Illusory Dragon		

Level 9

Astral Projection	Imprisonment	Prismatic Wall	True Polymorph
Blade of Disaster	Invulnerability	Shapechange	Weird
Foresight	Meteor Swarm	Time Stop	Wish
Gate			